# Robert Andrew Conrad

robertconrad.me

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### EXPERIENCE

Face 4 Systems
Software Engineer

Ottawa, ON

July 2021 - Present

- Mobile: Developed multiple cross platform mobile apps in Flutter/React/C++/C# to perform Face Recognition and Access Control Use Cases. Process includes UX and Architecture Design, Testing and Continuous Integration(CI)
- Backend: Designed REST API Clients in C#.Net, Flutter and Javascript to perform image analysis, system controls and large scale data migration
- **DevOps**: Created workflows to support deployment of the application in AWS for customer use using containerization and scripts created in Bash, Powershell and Golang

Quantropi

Ottawa, ON

Engineering Intern

May 2020 - Dec 2020

- **DevOps**: Developed a quality assurance and CI process for dynamic C++ and Python SDK delivery using CMake and Bash
- QA: Created an automation script that randomized inputs that could integrating into existing CMake and xUnit frameworks

Ciena Ottawa, ON

Software Developer, Coop

Sept 2019 - Dec 2019

- o Distributed Apps: Developed a cross system micro service in Go for logging, data export and API configuration
- o **Database Debugging**: Fixed variety of bugs in NoSQL database Swagger API and supporting Swagger API

Pleora Technology Ottawa, ON

Embedded Software Developer

Jan 2019 - April 2019

- o Imaging Firmware Bootloader: Expanded functionality of existing tool to recognize new camera specifications
- License Manager: Created a licensing tool to perform offline creation, validation and distribution in C#

Nordiasoft Gatineau, QC

Mobile Application Developer

May 2018 - August 2018

• Android: Created a Android app in Java that turned a phone into a radio input and controller using a SDR

#### Programming Skills

- Programming Language Python, Golang, Flutter/Dart, C/C++, C#, JavaScript/React
- Frameworks & Tools .NET (C# MAUI, ASP.NET .NET 4.8), SQL (SQLite, PostgreSQL, Microsoft)
- DevOps VCS (Git,Mercurial,CVS), CI (Jenkins, Bamboo,TeamCity), Docker,VM (Virtualbox), AWS, CMake

#### **EDUCATION**

#### University of Ottawa

Ottawa, ON

 $Bachelor\ of\ Applied\ Science, Computer\ Engineering\ (Management\ \&\ Coop\ Options)\ Cum\ laude$ 

2016-2021

- o Topics: Programming, Algorithms, Systems Design, Database, AI, Networking etc
- Extra Curricular: IEEE Student branch Treasurer/Chair, uOttaHack Founding Team 2017/19,Ottabotics Software Team Lead, ESSCO Board Chair, Endowment Fund Committee Member 2018-22

#### Professional Involvement

• IEEE: IEEE STEM Champion 2024/25, IEEE Ottawa STEM Chair, IEEE ORC Chair, Former Student Branch Treasurer and Chair/President

#### uOttawa Roboboat

Software Co-lead

Team Lead

University of Ottawa

September 2017 - December 2018

• Architecture: Designed systems architecture for multi competition autonomous surface vehicle in ROS, Python and C++. Primary focus on control integration and core behaviour systems

• Algorithms: Worked alongside masters student to determine algorithms to solve each navigation challenge, including RA\* and decision tree

## Capstone Research: Retirement Hygiene Management

University of Ottawa

January-December 2020

- **Design and Proposal**: Developed a prototype system for local medical technology engineer to monitor water use of an individual in a private and none invasive way to allow longer self autonomy per the Emerging Technologies Report of 2019
- Hardware: Created Hardware side REST API Call to transit Data over REST API via Python and Go with a option Camera Module
- Architecture: Designed systems architecture including hardware design and network architecture for local hardware to communicate with Healthcare Agent Data Portal